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Change Request #:	107
Assigned OGC Document #:	10-142
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Document Name/Version:	*Symbology Encoding Implementation Specification / 1.1.0
OGC Project Document:	*05-077r4
If this is a revision of a previous submission and you have a Change Request Number, then check here: <input type="checkbox"/>	
Enter the CR number here: <input type="text"/>	
Enter the Revision Number that you are revising here: <input type="text"/>	
Title:	*Treatment of properties with a cardinality greater than 1
Source:	*SLDSE.swg
Work item code:	<input type="text"/>
Category:	* C (Functional modification of feature)
Reason for change:	* The SLD/SE spec does not give any information on how to deal with properties which carry a cardinality greater than 1. We should think about this, because (a) properties with cardinality > 1 are quite common in data models and (b) FE and WFS 2.0 will address this problem explicitly (at least in some contexts).

Summary of change: ⓘ	* Devise a treatment for properties with a cardinality > 1 in general. The minimum is a clear statement that SE requires properties of cardinality <= 1. Define special cases where the treatment appears simple and straight.
Consequences if not approved: ⓘ	A partly undefined and therefore ambiguous specification.
Clauses affected: ⓘ	* 11.1.2 Geometry and 11.1.3 Stroke (definition of ParameterValueType)
Additional Documents affected: ⓘ	
Supporting Documentation: ⓘ	<p>The geometry property explained in 11.1.2 is an easy case. Suggestion is to repeat the Symbolizers for each instance of the geometry.</p> <p>General properties used via the ParameterValueType mechanism need to be discussed.</p> <p>I currently see the following possibilities:</p> <ol style="list-style-type: none"> 1. Multiple properties are an error ("make them use a [1] predicate where necessary"); 2. We automatically pick any non-null value; 3. We introduce some aggregation Function/option; 4. We convert multiple values into a list of values as required by some elements (DashArray for example); 5. We find some other use for it in the symbolization process.
Comments: ⓘ	
Status: ⓘ	<input type="text" value="Assigned"/> ⓘ
Assigned To: ⓘ	<input type="text" value="SLDSE 1.2 SWG"/> ⓘ
Disposition: ⓘ	<input type="text" value="Referred"/> ⓘ