AI meets IOT: Sensor+Spatial+Contextual computing for Situational Awareness

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SPATIAL Intelligence/Situational Awareness

Multiple domain problems need joint analysis of both static & dynamic data



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NVIDIA Metropolis

Platform for fusing sensor, spatial, contextual info for situational awareness

NVIDIA METROPOLIS IOT APPLICATION FRAMEWORK DETECT ANOMALY



cuSpatial

GPU Acceleration of common spatial processing functions

Layer	0.10/0.11 Functionality	Functionality Roadmap (2020)
High-level Analytics	C++ Library w. Python bindings enabling distance, speed, trajectory similarity, trajectory clustering	C++ Library w. Python bindings for additional spatio- temporal trajectory clustering, acceleration, dwell- time, salient locations, trajectory anomaly detection, origin destination, etc.
Graph layer	cuGraph	Map matching, Djikstra algorithm, Routing
Query layer	Nearest Neighbor, Range Search	KNN, Spatiotemporal range search and joins
Index layer	Grid, Quad Tree	R-Tree, Geohash, Voronoi Tessellation
Geo-operations	Point in polygon (PIP), Haversine distance, Hausdorff distance, lat-lon to xy transformation	Line intersecting polygon, Other distance functions, Polygon intersection, union
Geo-representation	Shape primitives, points, polylines, polygons	Additional shape primitives

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Resources

NVIDIA Metropolis

https://www.nvidia.com/en-us/autonomous-machines/intelligent-video-analytics-platform/

NVIDIA cuSpatial Medium Blog

https://medium.com/rapids-ai/releasing-cuspatial-to-accelerate-geospatial-andspatiotemporal-processing-b686d8b32a9